

Laith Alissa

/ Software Engineer */*

laithalissa@gmail.com

+44 78753 59118

Degree

University of Warwick 2009 – 2013
MEng in Computer Science 2:1

Education

A-Levels

Mathematics	A
Physics	A
AS-level Biology	A
Chemistry	B

GCSEs

2 A*s
8 As
2 Bs

Languages

Python, Scala, Java, Javascript, and experience in Golang, C, PHP, Haskell and Android

Skills

Databases

CouchDb, Redis, Postgres, MongoDB

Libraries/Frameworks

Django, Flask, Akka/Spray, Slick, Thrift/Finagle, AngularJS, C3PO, OpenMPI, Weka, JavaCC, Guice, Spring

Testing

Junit, mockito, PyUnit, PHPUnit

Devops

Docker, Puppet

Version Control

Git, some experience in Mercurial

Other

Adobe Photoshop, Adobe Illustrator, Adobe InDesign, LaTeX

Web and Publicity Officer 2012-13
for University of Warwick Archery Club

Achievements

Project Manager 2012-13
for MEng software development team

Chess, Backgammon, Archery, Riding, Aikido, Climbing

Interests

Software Engineer at GreenManGaming

October 2014 - Present

GreenManGaming is a renowned video game retailer based in central London. Their strong software architecture gives them an edge on the market, enabling them to compete fiercely against well-established retailers.

My initial focus was on developing and maintaining the backend scala and python systems, but during my time at GreenManGaming I worked as a full stack engineer maintaining all aspects of the system. I spent significant time working on frontend widgets, backend applications, reporting services, databases and devops, including helping with service deployments.

Technologies used: Python, Scala, JavaScript, Golang, CouchDb, Redis, MySql, PostGres, Kestrel, Kafka, Docker, Puppet

Software Engineer at Greenwich 2000

September 2013 - April 2014

Greenwich 2000 develops large website networks, employing search engine optimisation to dominate search results for time-related queries.

While working for Greenwich 2000, I was responsible for developing a location-aware social network that focused on networking freelance services within local communities. I was also responsible for maintaining and updating the legacy code base of the alpha release candidate.

I mainly worked on rewriting and developing parts of the existing PHP web application and prototyping high performance web frameworks to give the site a fast, consistent user experience.

Technologies used: PHP5, JavaScript, Python jQuery, JsRender, Twig, Phalcon, Symfony, MongoDB, PHPUnit.

Receptionist at The Alton Practice

June 2009 - September 2009

My role as a receptionist involved dealing with patients, managing appointment bookings, issuing repeat prescriptions, and filing patient documents.